

New Golf Rules 2019

Yves C. Ton-That is an official referee and author. His awardwinning books on the rules of golf have been translated into



more than 20 languages and more than 1.5 million copies have been sold. His handy rules guide "Golf Rules Quick Reference" is the world's bestselling golf book.

As of 2019, new golf rules apply worldwide.

It is the most major revision of the rules for more than 30 years. We have summarized the most important changes for you.



Search time (Rule 18)

Previously, five minutes were available for finding a lost ball.

Now, the maximum search time is only three minutes.

Good to know: Most balls were previously found within three minutes. This rule change will therefore not have a negative impact on scores.



Ball moved during a search (Rule 7)

Previously, the player usually incurred a penalty stroke if he moved his ball during a search.

Now, a mishap such as this is without penalty.

Good to know: When searching in thick grass, you can therefore use your feet and your clubs without any consequences. The ball must be put back.



Identifying the ball (Rule 7)

Previously, if you wanted to pick up your ball to identify it, you had to inform a fellow-player in advance and give him the opportunity to observe the process.

Now, you no longer have to inform a fellow-player.

Good to know: In order to avoid misunderstandings, it is still advisable to inform your fellow-players before you pick up your ball.



Provisional ball (Rule 18)

Previously, a provisional ball could only be played before the player walked down the fairway to look for his first ball (however, going forward as far as 50 yards was allowed).

Now, you can also play a provisional ball after you have looked for the first ball for a while.

Good to know: Now that the search time has been reduced to three minutes, this rule is virtually irrelevant.



Club-length (Definition)

Previously, the player could use any of his clubs to measure out a club-length.

Now, a club-length is defined as the longest club in your bag, except for the putter.

Good to know: Using extra-long, "broom handle" putters for measuring is thus no longer allowed.



Dropping (Rule 14)

Previously, the ball had to be dropped from shoulder height.

Now, you have to drop from knee height.

Good to know: If you drop from shoulder height out of habit don't worry, just pick the ball up and drop it again correctly, without penalty.



Embedded ball (Rule 16)

Previously, the player only got relief if the ball had become embedded in a closely-mown area.

Now, you can take a free drop from all embedded balls in the "general area", including if the ball has become embedded into the ground in the semi-rough and rough.

Good to know: Balls embedded in a bunker or in penalty areas still have to be played as they lie.



Animal holes (Rule 16)

Previously, the player was only given relief from animal holes if they were made by burrowing animals and reptiles, or birds.

Now, the restriction to certain species of animals has been lifted and you can take a free drop from holes and excavation tracks left by all animals (except for insects and worms).

Good to know: Animal holes are holes that have been dug, incl. excavation tracks (footprints, e.g. in the bunker, do not count).



Wrong green (Rule 13)

If the ball lands on the wrong green, playing it from there is not allowed, as this would most likely damage the green. However, if the ball only lands near the wrong green the player was previously permitted to stand on the wrong green to play his ball.

Now, you also have to take a free drop if you would have to take your stance on the wrong green.

Good to know: The spot for dropping is therefore now usually a bit further away from the green.



Ball hits the player or equipment (Rule 11)

Previously, a penalty stroke was incurred if the ball hit the player himself or his own equipment.

Now, this is without penalty provided it happened accidentally.

Good to know: Using equipment or a foot as a ball stopper is therefore not allowed.



Double hit (Rule 10)

Previously, a penalty stroke was incurred if the club got stuck when a stroke was played and, as a result, the ball was hit more than once.

Now, a mishap such as this is without penalty.

Good to know: A double hit therefore just counts as one stroke.



Touching the sand in the bunker (Rule 12)

Previously, touching the sand in the bunker before the stroke was not permitted, except for very few exceptions.

Now, touching the sand incidentally is basically allowed, i.e. you are permitted to lean on your club for example. However, before the stroke is played, you are still not allowed to test the condition of the sand, improve the line of play, touch the sand when making a practice swing, ground the club in front of or behind the ball or touch the sand on your back swing.

Good to know: You therefore now do not have to be extra careful in bunkers, especially if you are not very close to the ball.



Loose impediments (Rule 15)

Previously, touching twigs, leaves, stones and other natural objects in bunkers and water hazards was not allowed.

Now, you can remove them anywhere without penalty, including in bunkers and penalty areas (new name for water hazards).

Good to know: Please bear in mind that the ball is still not allowed to move when removing loose impediments.



Unplayable ball in the bunker (Rule 19)

Previously, the player had three dropping options—each incurring one penalty stroke—if he declared his ball in a bunker unplayable.

Now, a fourth option is available. You can also drop the ball directly behind the bunker. However, this option costs two penalty strokes instead of just one.

Good to know: You can use this option to avoid playing a bunker shot at all but in most cases it will not be worth it.



Penalty areas (Definition)

Previously, water hazards could only be marked as such if they actually contained water.

Now, water hazards are called penalty areas and no longer have to contain water.

Good to know: This means that golf clubs are free to mark other parts of the course as penalty areas in order to allow sideways drops and thus speed up the game.



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Dropping options for red penalty areas (Rule 17)

Previously, with lateral water hazards, it was possible to drop on the opposite side of the entry point (where the ball last crossed the margin of the hazard).

Now, lateral water hazards are called red penalty areas and it is no longer possible to drop on the opposite side of the entry point.

Good to know: This option was previously hardly ever used and it only led to confusion.



Touching the ground and water in penalty areas (Rule 17)

Previously, touching the ground or the water before a stroke from a water hazard was not allowed.

Now, you are allowed to ground the club in or out of the water when you play the ball out of a penalty area.

Good to know: Bear in mind that alligators are a real danger in some areas.



Ball moves on the green after being marked and put back (Rule 13)

Previously, the ball had to be played from the new spot, if it moved either by itself or due to the wind after being marked and put back.

Now, you have to put the ball back.

Good to know: Most players already used to put the ball back out of reflex—even though this was incorrect. The new rule is thus in line with natural instinct.



Ball on the green moved accidentally by the player (Rule 13)

Previously, accidentally moving the ball on the green was only without penalty with certain exceptions.

Now, a mishap such as this is without penalty in all cases on the green.

Good to know: If, for example, your club slips out of your hand or you make a practice swing too close to the ball and your ball moves as a result—just put the ball back without penalty.



Repairing damage on the green (Rule 13)

Previously, repairing the line of putt was not allowed, apart from a few exceptions such as pitch marks and old hole plugs.

Now, you are permitted to repair nearly all damage on the green, including spike marks.

Good to know: But this is not free licence to smooth out the entire line of putt, as natural imperfections are part of the game.



No positioning the club to help line up the shot (Rule 10)

Previously, laying the putter down on the green to line up your shot, for example, was permitted.

Now, you are no longer allowed to position your club to help you line up your stance.

Good to know: The same applies to other objects that could help you to line up.

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No help from the caddie to line up the shot (Rule 10)

Previously, the player was allowed to get help from his caddie, for example to line up the putt.

Now, the caddie is no longer permitted to stand behind the player and help him to line up.

Good to know: This rule change mainly affects professionals and is of little interest to the average club golfer.



Hitting the flagstick (Rule 13)

Previously, the flag had to be tended or removed, as the ball was not allowed to hit it when putted.

Now, hitting the flagstick is without penalty, which means you can always leave the flag in the hole.

Good to know: Statistically speaking, it is better to always leave the flag in the hole as the flagstick helps to hole out.



Ball wedged on the flagstick (Rule 13)

Previously, the flag had to be removed in this case to let the ball fall into the hole.

Now, the ball is classed as having been holed if part of the ball is below the lip.

Good to know: A ball wedged on the flagstick is therefore virtually always classed as holed. (Note: This rule only applies if the ball has come to rest, a putt that has lipped out is not classed as holed.)

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The rules guide for use on the course: "Golf Rules Quick Reference 2019", by Yves C. Ton-That, ISBN 978-3-906852-15-7, 52 pages, colored illustrations throughout, spiral-bound, Artigo Publishing International.

Available in good golf shops or at www.expertgolf.com